Nikolas Belle

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EDUCATION

University of California, Santa Barbara

M.S. in Electrical & Computer Engineering, Machine Learning & Computer Architecture Specialization, 4.0 GPA B.S. in Computer Engineering, Machine Learning & System Software Architecture Specialization, 3.86 GPA Engineering Honors Program, Technology Management Program, New Venture Program, Men's Club Soccer

Exp 2026 Jun 2025

Relevant Coursework

Computer Science: OOP, Data Structures and Algorithms, Linear Algebra, Discrete Mathematics, Probability and Statistics, Operating Systems, Distributed Systems, ML for Computer Networks, Deep Learning, Applications Programming

Electrical & Computer Engineering: Computer Architecture, Analog and Digital Circuits & Systems, Digital Logic Design, ML and Al in Design and Test Automation, Adversarial Robustness of Neural Networks, Embedded Systems Design

EXPERIENCE

Al Research Engineer - Barcelona Supercomputing Center, Barcelona, Spain

Oct 2025 - Present

Developing multi-agent LLM systems for Register Transfer Level (RTL) code generation, debugging, and design optimization.

Software & Machine Learning Engineer Intern - Quantum Energy Company, Santa Barbara, CA Sep 2024 – Present Collaborating with CTO to **improve**, **scale**, and **deliver** core product. Building platform for Al-driven model, providing decision-makers with impact analytics on existing and future clean energy products.

Research Assistant - NLP Group, UCSB, Santa Barbara, CA

Dec 2024 - Present

Building **self-evolving multi-agent systems** that autonomously build, evaluate, and improve their own domain-specific LLM agents to overcome the limitations of a single-agent architecture's **long-term strategy formulation and execution**.

Software Engineer Intern - Pacific Life, Newport Beach, CA

Jun 2024 - Sep 2024

Designed and developed a software architecture that reduces a 90 hour quality assurance process to seconds. Focused on **modularity**, **scalability**, and **CI/CD** principles to future-proof the design and allow for integration with new technology.

Machine Learning Consultant - Rothman Lab, UCSB, Santa Barbara, CA

Mar 2024 - Oct 2024

Applied machine learning to molecular biology research aimed at extending the human lifespan. Built pipeline to use foundational model **BRAKER3** for **gene prediction** in tardigrades to analyze **genetic expression** under environmental stresses.

PUBLICATIONS AND PROJECTS

Agents of Change - Self-Evolving LLM Agents for Strategic Planning

Jan - May 2025

Co-Developed a continual learning multi-agent system that autonomously learns how to beat the best online bots in the
game Catan by evolving its own code after analyzing its interactions with the environment. Published to Arxiv Oct. 2025.

Bias Evaluation Framework for Multilingual LLMs

Feb - Mar 2025

- Co-Developed a model agnostic framework to evaluate bias in multilingual LLMs with structured and generative prompting.
- · Experiments on political bias showcased novel findings including stance flipping between models for pairs of languages.

GauchoSat - Nano Satellite Senior Capstone Project

Sep 2024 - Jun 2025

- Project manager and software lead for UCSB's first **CubeSat**, used to collect real-time solar cell performance data from space.
- 9 month design, development, & testing process specifically focused on building the command & control subsystem.

Encrypted Video Classifier - Fingerprinting Streamed Videos Through Burst Characteristics

Oct - Dec 2023

- Trained a CNN and random forest classifier to identify streamed videos using only flow-level network data with 94% accuracy.
- Leveraged scikit-learn, Keras, TensorFlow as well as netUnicorn and PINOT for data collection and Trustee for analysis.

HONORS AND RECOGNITIONS

Graduate Spotlight, University of California, Santa Barbara

Jun 2025

Computer Engineering Senior Spotlight, University of California, Santa Barbara

Apr 2025

Harold Frank Scholarship Recipient, UCSB Department of Technology Management

Mar 2025

College of Engineering Dean's Honors List, University of California, Santa Barbara

Winter, Spring, Fall, 2022 - 2025

Eagle Scout, Boy Scouts of America

Feb 2021

SKILLS

Programming: Software: Python, C++, C, React, JavaScript, HTML, CSS, SQL, Java. *Hardware:* STM32, ESP32, RISC-V, SystemVerilog, QP-nano, Xilinx Suite, Arduino. *Al/ML/DL:* LangChain, LangGraph, PyTorch, Scikit-learn, TensorFlow, vLLM, CUDA

Languages: English (native), German (fluent), Spanish (basic)

INTERESTS

Soccer, Mountain Biking, Music, Guitar, Surfing